**COMPENG 2SH4 Project – Statement of Contribution**

Your Group Name best team ever

Your Name Anjali Flora

Your Team Member’s Name Sarangi Srikantha

**You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:**

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

I worked on iteration 1b, iteration 2b, and iteration 0 and 3 in conjunction with my project partner. I worked on the objPos class, the GameMechs class, and the Player class.

1. Repeat Part 1 above but this time tell us about your project partner’s contribution to the development of your COMPENG 2SH4 project.

My project partner worked on iteration 1a, iteration 2a, and iteration 0 and 3 in conjunction with me. My partner worked on the objPos class, the objPosArrayList class, and the Player class.

1. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn’t. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

Working with a partner was a positive experience because it allowed us to collaborate and support each other when facing challenges. For example, when I encountered issues with my part, I could ask for her input, and she would do the same. Having two perspectives made problem-solving more effective and helped us approach tasks more creatively. One challenge we faced was when we worked on iterations 1a and 1b separately. When combining our code, we realized we had slightly misinterpreted the instructions, which led to issues. However, we were able to collaborate, troubleshoot, and resolve the problem successfully.